

## Objective

Always adapting to the ever-changing world of the Internet. I consider myself a creative developer. Coming up with solutions for groundbreaking ideas is what keeps me going. I would like to obtain a position where I can put my vast knowledge of all things digital, to the ultimate test.

## Work Experience

### Sr. Developer

72andSunny - Los Angeles, CA:

April 2013 -present

- 72andSunny - Holiday Hijack: A node.js based real-time white elephant experience for 72andSunny's holiday event. Built using Backbone.js, this mobile app allowed users to browse through gifts and "steal" them from others playing. I was responsible for developing the Backbone architecture and communication to the node server. As well as all front-end styling and mobile interaction.
- Google - The Talking Shoe 2.0: Developed HTML5 browser-based experience for a connected object experiment.

### Web Developer

TVGla (The Visionaire Group) - Los Angeles, CA:

September 2012 - April 2013

- Built numerous HTML5 websites for major motion pictures.

### Front End Developer

Arnold Worldwide - Boston, MA:

April 2011 - September 2012

- Arn.com: Fully responsive website for the global agency built in just under a month.
- Progressive: Developed flosbestday.com, an HTML5 parallax scrolling site.
- Jack Daniels: Developed games for JackAndZac tour challenges.
- Developed and strategized experimental prototypes for client pitches using HTML5/CSS3/jQuery.
- Panasonic: Developed rich media units, and microsities.
- CVS: Developed Flash apps for CVS.com.
- Carnival Cruise Lines: Developed out of home Flash display.
- Dell: Developed online media and rich media units.

### Lead Developer

Seidler Bernstein - Cambridge, MA:

January 2010 - April 2011

- Recreated company website using HTML/CSS/Javascript.
- Headed Interactive Department.
- Suggested new media and strategies on how to use them for clients.
- Was part of new business win pitches.
- Wrote marketing articles for massdevice.com
- Biogen: Developed translatable Flash application.
- Smith & Nephew: Helped concept and produce Augmented Reality tradeshow experience.

### User Interface Developer

Arnold Worldwide - Boston, MA:

August 2008 - March 2009

- RadioShack: Developed online media, microsities, emails and e-newsletter campaigns.
- Progressive: Developed online media.
- Tyson: Developed online media.
- Volvo: Developed emails and e-newsletters.

### Junior Interactive Designer

Neal Advertising - Danvers, MA:

March 2008 - August 2008

## Technical Skills

### Web Related:

HTML5, CSS3, SCSS, Javascript, jQuery, Backbone.js, AJAX, Grunt, Yeoman, Bower, Responsive Design, Twitter Bootstrap, AWS, Node.js, Twitter API, Instagram API, MYSQL, Actionscript 3, Actionscript 2, PHP, WordPress, Git, SVN.

### Software:

Flash, Flash Builder, FDT, Coda, Sublime Text, Versions, Photoshop, Illustrator, Office.

## Education

B.S. Degree in Communications Media with a concentration in Interactive Media and Graphic Design.  
Fitchburg State College, Fitchburg, MA. 2007

## Honors & Awards

Webby - Mobile & Experience Marketing award for The Talking Shoe 2.0.

Web Award Winner - flosbestday.com and jackandzac.com Tour Challenges.

Personal website was daily winner on **cssawards.com**, featured on **onpagelove.com**, and nominated on **cssdesignawards.com**

*References available upon request.*