

## Objective

Always adapting to the ever-changing world of the Internet. I consider myself a creative developer. Coming up with solutions for groundbreaking ideas is what keeps me going.

## Work Experience

### Sr. Developer

David&Goliath - El Segundo, CA:  
January 2017 - Present

- Lead developer across all accounts.
- Tech lead on projects built externally; being a technical liaison between the agency and outside vendors.
- Providing architecture and performing code reviews for deliverables.
- Mentoring junior and mid-level developers on the team.

### Sr. Front-End Developer

Hulu - Santa Monica, CA:  
February 2016 - December 2016

- Led development for the internal creative team.
- Responsible for overseeing the transition of desktop interstitials (Interactive ads inside of the Hulu player) from Flash to HTML5.
- Created in-app mobile interstitials for Android (developed with HTML/CSS/JavaScript.)
- Managed outside resources to make sure deliverables were being built correctly.
- Worked with teams across multiple office locations to ensure process was in sync.

### Sr. Front-End Developer

72andSunny - Los Angeles, CA:  
April 2013 - February 2016

- Worked alongside creatives as part of the Google team.
- Exploring new technologies in an extremely collaborative environment.
- Helped build the browser-based experience of the Talking Shoe 2.0 (Webby Award Winning) connected object experiment.

### Web Developer

TVGla (The Visionaire Group) - Los Angeles, CA:  
September 2012 - April 2013

- Built HTML5 websites for major motion pictures.

### Front End Developer

Arnold Worldwide - Boston, MA:  
April 2011 - September 2012

- Developed everything from HTML5 micro-sites sites to Flash applications and rich media ads across all accounts.
- Helped concept and create functioning prototypes for client pitches.

### Lead Developer

Seidler Bernstein - Cambridge, MA:  
January 2010 - April 2011

- Led development and brought our clients to the forefront of digital advertising for Medical Devices.
- Suggested new media and strategies for clients.
- Worked on winning new business pitches.
- Wrote marketing articles for massdevice.com

### User Interface Developer

Arnold Worldwide - Boston, MA:  
August 2008 - March 2009

- Developed online media, microsites, emails and e-newsletter campaigns.

### Junior Interactive Designer

Neal Advertising - Danvers, MA:  
March 2008 - August 2008

- Designed and developed monthly campaigns including online ads and microsites.

## Technical Skills

### Languages / Tools / Platforms:

HTML5, CSS3, SCSS, Javascript, ES6, jQuery, React, Backbone, Grunt, Gulp, Yeoman, Bower, Bootstrap  
AWS, Node.js, Webpack, Twitter API, Instagram API, MYSQL, Actionscript, PHP, WordPress, Git, SVN.

### Software:

Sublime Text, iTerm, Flash, Photoshop, Illustrator, Office.

## Education

B.S. Degree in Communications Media with a concentration in Interactive Media and Graphic Design.  
Fitchburg State College, Fitchburg, MA. 2007

## Honors & Awards

Webby - Mobile & Experience Marketing Award for The Talking Shoe 2.0.  
Web Award Winner - flosbestday.com and jackandzac.com Tour Challenges.  
Personal website was daily winner on **cssawards.com**, featured on **onpagelove.com**, and nominated on **cssdesignawards.com**

*References available upon request.*